Team Athens

Schedule for completion of individual items

April 17th

Rough stage of Map completed. Should be functioning and require testing and fringe cases.

Large abstract Agent class should be completed and interact should be near completion.

April 27th

Map completed. Interact should be completed. AI Algorithm work needs to begin if not so already.

April 24th

Basic GUI functionality. GUI should be in a showable state, does not need to be entirely implemented but all aspects should be there. Check on AI and Interact those should be completed. Parts should begin to fit together

May 1st

Program should be near finished. Final weekend for testing.

May 5th

Program due.